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Gamification of:

Multimedia Engagement Effectively Engaging ESL Students

Introduction:

Your path to achieving your EBME, Emergent Bilingual Multimedia Engagement Certificate, ESL Teacher edition, will be constructed by a series of tasks. You must successfully pass through five stages of digital literacy proficiency tasks in order to become an effective, engaging, and digitally literate ESL teacher. The material of each level is supported by the content of previous stages that build on each other. It's time to increase your inquiry skills and advance your expertise as an educator.

Rules:

1. Points needed to move to the next level

Level

1 30

2 60

3 70

4 75

5 100

1. Explain how points are awarded.

There are 1-3 tasks for each level. Some tasks may be quizzes, while others may be interactive research or videos. Each assignment that is finished earns points. The number of points awarded depends on how difficult the task is. For points to be given, documentation from each completed assignment must be entered into the corresponding google classroom assignment.

1. Explain how to move through the levels.

One level is finished at a time. Before going on to the next level, each assignment for the current level must be fulfilled. For each level that is successfully finished, badges are obtained. You can obtain the EBME, Emergent Bilingual Multimedia Engagement Certificate after finishing all five levels! ESL Teacher Edition will be catered to English Language learner content specifically to help their needs of engagement as bilingual students.

1. Explain how your audience will know that they are meeting a competency goal or learning outcome.

For grading purposes, proof of completed assignments will be uploaded to google classroom. Grades serve as a signal that a competency has been attained. At that point, Google classroom will award an Achievement badge matching to the Level. The learner will receive a badge and certificate designating them as an Emergent Bilingual Multimedia Engagement qualified educator after completing all five levels.

Gamification Summary Chart

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| --- | --- | --- | --- | --- |
| Level | Level Name | Expectations | Tasks/Activities | Validation of Competency |
| 1 | Competency | Focus:  Using multimedia tools | -Watch Interactive Promethean White Board Video task  -Explore 3 online learning sites for the English Language task  -Explore the Class Dojo platform task | This badge/points will be awarded when proof of 3 learning sites are submitted to google classroom  **Yellow Badge**  **Points 30** |
| 2 | Effective Engagement | Focus:  Teaching Strategies  Pedagogy | Create a Pictionary activity lesson that will be interactive and visual using an interactive white board task.  -Use T.P.R (Total Physical Response) in an action call and response activity task. -Expand on the activity Four Corners Task.  -Watch a video on ELL and ESL Teaching strategies Task.  <https://youtu.be/SyJ_pNaazso> | Once the lesson plan including the interactive white board is submitted to the google classroom, the badge and points will be awarded.  **Orange Badge**  **Points 60** |
| 3 | Individual Learning Styles | Focus:  Cultural Representation  Racial literacy  Diversity in the Classroom | -Video: Gadner’s Theory of Multiple Intelligences task  <https://youtu.be/s2EdujrM0vA>  -Research: How to assign a Support Buddy or group in a diverse classroom Task  -Quiz on different learning styles and diversity in the classroom | To acquire the points/badge, submit your findings on how to effectively group students and the passing score of 85 percent or higher results to google classroom.  **Green Badge**  **Points 70** |
| 4 | Creativity | Focus:  Planning Fun lessons  Students interests | -Explore the resource Blooket Task  -Research why the use of Realia, Models,  Projects, and Virtual field trips are beneficial to an engaging and interactive classroom.  -Provide a Lesson plan for ELL students using Blooket and another engaging activity. | To obtain the points/badge for this stage, you must submit to google classroom a creative lesson using the media resource blooket and one of the engaging resources learned thus far (does not matter the level or subject).  **Blue Badge Points 75** |
| 5 | Multimedia Expert | Focus:  Digital Literacy | Create a Mind Map for For Emergent Bilingual Students: choose 3 multimedia resources you would use in your ESL classroom. (Provide examples for how you would use the resources in the classroom) task  <https://www.goconqr.com> | To acquire the points and bage for this level, one must submit the mind map to google classroom. As well as submitting the quiz for Emergent Bilingual Multimedia Engagement, which sums up everything learned so far in a series of a few questions.  **Purple Badge**  **Points 100** |

References:

Teaching is Education (2019, September 02). Ell & ESL Teaching Strategies. Retrieved June 23, 2022, from <https://youtu.be/SyJ_pNaazso>

Practical Psychology. (2016, April 02). 8 intelligences - theory of Multiple Intelligences explained - dr. Howard Gardner. Retrieved June 23, 2022, from <https://youtu.be/s2EdujrM0vA>

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